

SUBBAND BASED BLIND SOURCE SEPARATION WITH APPROPRIATE PROCESSING FOR EACH FREQUENCY BAND

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ABSTRACT

We propose subband-based blind source separation (BSS) for convolutive mixtures of speech. This is motivated by the drawback of frequency-domain BSS, *i.e.*, when a long frame with a fixed frame-shift is used for a few seconds of speech, the number of samples in each frequency bin decreases and the separation performance is degraded. In our proposed subband BSS, (1) by using a moderate number of subbands, a sufficient number of samples can be held in each subband, and (2) by using FIR filters in each subband, we can handle long reverberation. Subband BSS achieves better performance than frequency-domain BSS. Moreover, subband BSS allows us to select the separation method suited to each subband. Using this advantage, we propose efficient separation procedures that take the frequency characteristics of room reverberation and speech signals into consideration, (3) by using longer unmixing filters in low frequency bands, and (4) by adopting overlap-blockshift in BSS's batch adaptation in low frequency bands. Consequently, subband processing appropriate for each frequency bin is successfully realized with the proposed subband BSS.

1. INTRODUCTION

Blind source separation (BSS) is an approach that estimates original source signals using only information on mixed signals observed in each input channel. This technique can be used for noise robust speech recognition and high-quality hearing aid systems.

We consider the BSS of speech signals in a real environment, *i.e.*, the BSS of convolutive mixtures of speech. Several methods have been proposed for achieving the BSS of convolutive mixtures [1, 2]. In a real environment, signals are mixed with their reverberation. In order to separate such complicated mixtures, we need to estimate unmixing filters of several thousand taps. Moreover, in a real environment, an impulse response does not remain unchanged even for

several seconds. Therefore, we have to estimate unmixing filters with short mixed speech signals.

We have shown, however, that the performance becomes poor with frequency-domain BSS when we apply a long frame to several seconds of speech to estimate a long unmixing filter that can cover realistic reverberation [3]. This is because when we use a longer frame for a few seconds of speech mixtures, the number of samples in each frequency bin becomes small and, therefore, we cannot correctly estimate the statistics in each frequency bin.

Motivated by this fact, we propose a method of BSS that employs subband processing. Hereafter, we call this method subband BSS. With this method, we can choose a moderate number of subbands. Therefore, we can maintain a sufficient number of samples in each subband. The subband BSS also allows us to estimate FIR filters as unmixing filters in each subband due to the down-sampling procedure. Therefore, we can obtain an unmixing filter long enough to cover reverberation.

Furthermore, we propose an efficient separation procedure taking into consideration the frequency characteristics of room reverberation and speech signals, *i.e.*, using longer unmixing filters and the overlap-blockshift technique only in low frequency bands.

Previous studies have used subband processing for BSS. One approach used subband BSS to reduce computational complexity [4]. However, their subband framework suffered from large aliasing distortion, therefore, they failed to obtain a good result. We utilize a polyphase filterbank with oversampling, which is widely used in the echo-canceller area, and our aim is to maintain the number of samples in each subband. Some other authors [5, 6] utilized a scalar coefficient for the unmixing system in each subband. However, we use FIR filters as the unmixing system in each subband so as to estimate sufficiently long unmixing filters to cover the reverberation.

The organization of this paper is as follows. Section 2

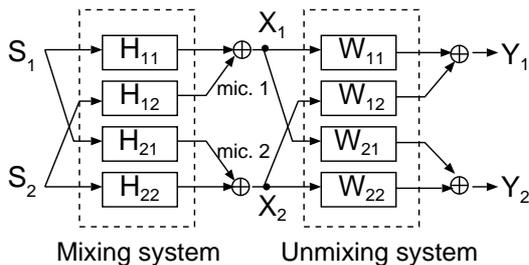


Figure 1: BSS system configuration.

describes the framework of the BSS of convolutive mixtures of speech. In Sec. 3, we show the configuration of subband BSS and mention implementation issues. Section 4 describes experimental conditions, and Sec. 5 reports experiments conducted to confirm the validity of this method. In Sec. 5.2, we propose the use of efficient techniques only for low frequency subbands where the SIR is worse than at high frequencies. This considers the frequency characteristics of room reverberation and speech signals. The final section concludes this paper.

2. BSS OF CONVOLUTIVE MIXTURES

In real environments, the observed signals are affected by reverberation. Therefore, N_s signals recorded by N_m microphones are modeled as

$$x_j(n) = \sum_{i=1}^{N_s} \sum_{k=1}^P h_{ji}(k) s_i(n-k+1) \quad (j = 1, \dots, N_m), \quad (1)$$

where s_i is the source signal from a source i , x_j is the signal observed by a microphone j , and h_{ji} is the P -taps impulse response from source i to microphone j which is modeled by an FIR filter.

To obtain unmixed signals, we estimate unmixing filters $w_{ij}(k)$ of Q -taps, and the unmixed signals are obtained as below:

$$y_i(n) = \sum_{j=1}^{N_m} \sum_{k=1}^Q w_{ij}(k) x_j(n-k+1) \quad (i = 1, \dots, N_s). \quad (2)$$

The unmixing filters are estimated so that the unmixed signals become mutually independent.

In this paper, we consider a two-input, two-output convolutive BSS problem, *i.e.*, $N_s = N_m = 2$ (Fig. 1).

3. SUBBAND BASED BSS

In the frequency domain, when we use a longer frame with a fixed frame shift rate to prepare an unmixing filter long enough to cover reverberation, it becomes difficult to maintain a sufficient number of data samples to estimate the statistics of the source signals in each frequency bin [7]. This makes the estimation of

statistics difficult, and therefore, we cannot obtain the sufficient separation performance.

Motivated by this fact, we propose subband BSS. With this method, we can choose the number of subbands and, therefore, we can maintain a sufficient number of samples in each subband by selecting a moderate number of subbands. Subband BSS also allows us to estimate FIR filters as unmixing filters in each subband, because the subband analysis stage contains the down-sampling procedure. Therefore, we should be able to obtain an unmixing filter long enough to cover reverberation. Furthermore, we can execute different separation operations which are suitable for each subband.

3.1. Configuration of Subband BSS

The subband BSS system is composed of three parts: a subband analysis stage, a BSS stage, and a subband synthesis stage (Fig. 2).

First, in the subband analysis stage, input signals $x_j(n)$ are divided into N subband signals $X_j(k, m)$ ($k = 0 \dots, N-1$), where k is the subband index, m is the time index, and N is the number of subbands. We used a polyphase filterbank [8] here. Because signals are band-limited in each subband, we can apply decimation at the down-sampling rate R . In the analysis/synthesis stage, we also utilized single sideband (SSB) modulation/demodulation [9]. We obtain the SSB modulated signals $X_j^{SSB}(k, m)$ in each subband.

Then, time-domain BSS is executed on $X_j^{SSB}(k, m)$ in each subband. Because SSB modulation is performed in the analysis stage, we can implement the time-domain BSS algorithm without expanding it to a complex value version. Since we employ down-sampling, short FIR filters are sufficient to separate the subband signals in each subband. Thus SSB modulated unmixed signals $Y_i^{SSB}(k, m)$ are obtained in each subband.

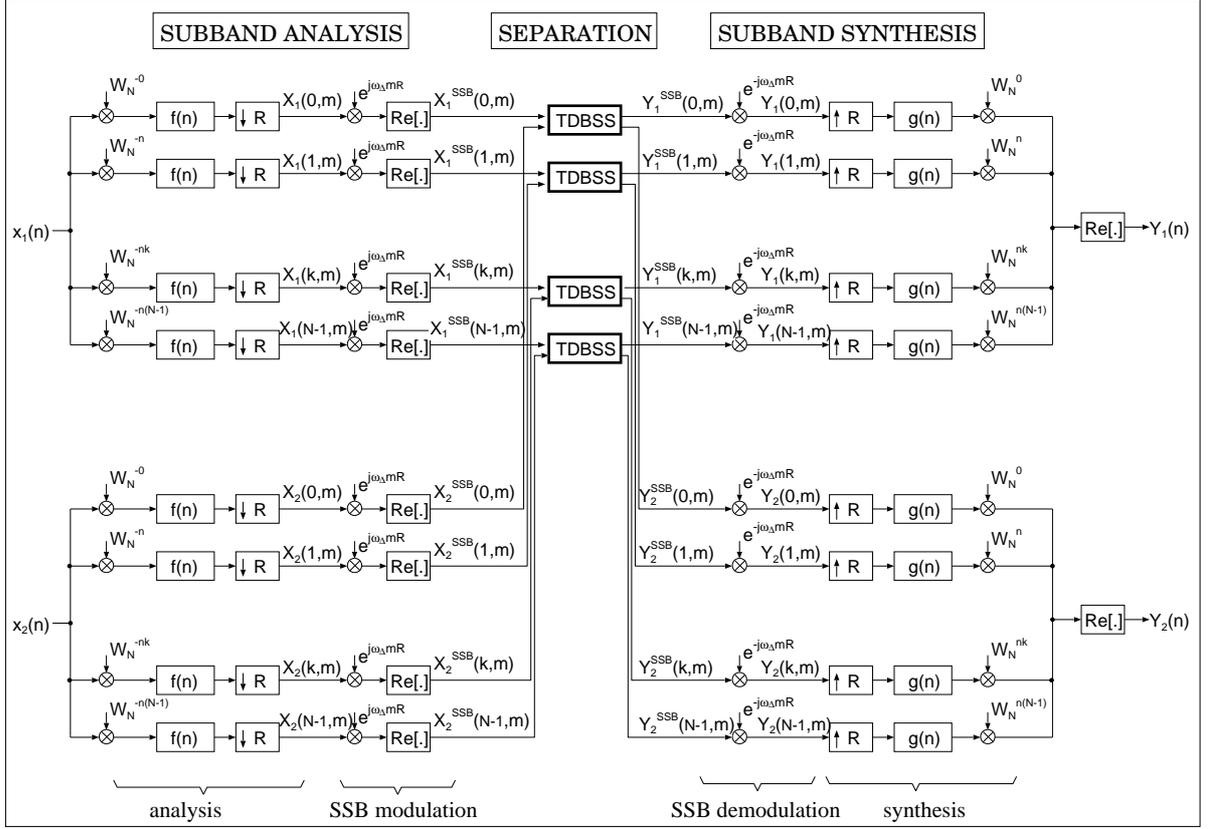
Finally, unmixed signals $y_i(n)$ are obtained by synthesizing each unmixed signal $Y_i^{SSB}(k, m)$.

3.2. Time-domain BSS Implementation

We can use any time-domain BSS algorithm for subband BSS. Here, we describe the algorithm we used in our experiment. To simplify the notation, $X_j^{SSB}(k, m)$ and $Y_i^{SSB}(k, m)$ are written as $x_j(n)$ and $y_i(n)$, respectively.

3.2.1. Time-domain BSS algorithm

In this paper, we used an algorithm based on the time-delayed decorrelation for non-stationary signals [10]. The adaptation rule of the p -th iteration used to



N: # of subband, R: down-sampling rate, $W_N = e^{j2\pi n/N}$, $\omega_3 = 2\pi/N$
f(n): LPF for analysis, g(n): LPF for synthesis, Re[.]: real part

Figure 2: System configuration of subband BSS. TDBSS: time-domain BSS.

obtain the optimal unmixing filters $\mathbf{w}(k) = \{w_{ij}(k)\}$ is

$$\Delta \mathbf{w}^p(k) = \frac{\alpha}{B} \sum_{b=1}^B \{(\text{diag} \mathbf{R}_y^b(0))^{-1} (\text{diag} \mathbf{R}_y^b(-k)) - (\text{diag} \mathbf{R}_y^b(0))^{-1} \mathbf{R}_y^b(-k)\} * \mathbf{w}^p(k) \quad (3)$$

$$= -\alpha \begin{bmatrix} \frac{R_{21}(k)}{R_{11}(0)} * w_{21}^p(k) & \frac{R_{21}(k)}{R_{11}(0)} * w_{22}^p(k) \\ \frac{R_{12}(k)}{R_{22}(0)} * w_{11}^p(k) & \frac{R_{12}(k)}{R_{22}(0)} * w_{12}^p(k) \end{bmatrix} \quad (4)$$

where $\mathbf{R}_y^b(k) = \{R_{ij}(k)\}$ represents the covariance matrix of outputs $\mathbf{y}(n) = [y_1(n), y_2(n)]^T$ in the b -th analysis block with time delay k , and α is a step-size parameter. The unmixing filter length in each subband is determined by the filter length of the fullband version and the down-sampling rate in the subband analysis stage. Note that the algorithm we used here is a *batch* algorithm, *i.e.*, the algorithm runs by using all the data on each iteration.

3.2.2. Initial value of unmixing filters

We have shown that the solution of BSS behaves as a set of adaptive beamformers, which make a spatial null towards a jammer [11]. Based on this fact, we can

use constraint null beamformers as the initial value of an unmixing system \mathbf{w} , which can make a sharp null towards a given jammer and maintain the gain and phase of a given target direction. Without such an initial value, the time-domain BSS algorithm does not converge at all for the long unmixing filters, which are necessary for the separation in a real environment [12]. Moreover, we can mitigate the permutation problem with this initial value.

To design the initial value, first, we assume that the mixing system $\mathbf{H} = \{h_{ji}\}$ represents only the time difference of sound arrival τ_{ji} with respect to the midpoint between microphones. In the frequency domain, $\mathbf{H}(\omega)$ is modeled as $\mathbf{H}(\omega) = \{h_{ji}(\omega)\} = \{\exp(j\omega\tau_{ji})\}$, where $\tau_{ji} = \frac{d_j}{c} \sin \theta_i$, d_j is the position of the j -th microphone, θ_i is the direction of the i -th source, and c is the speed of sound. Then we calculate the inverse of \mathbf{H} at each frequency, $\mathbf{W}(\omega) = \mathbf{H}^{-1}(\omega)$. Next, we convert this $\mathbf{W}(\omega) = \{W_{ij}(\omega)\}$ into the time domain, $w_{ij}(k) = \text{IFFT}(W_{ij}(\omega))$, and then obtain the initial value in each subband by applying subband analysis to these $w_{ij}(k)$. Here, we adopted $\theta_i = \pm 60^\circ$ as the initial values.

3.2.3. Solving the permutation and scaling problem

Due to our initialization method described in Sec. 3.2.2, we did not observe any permutation ambiguity. However, the scaling problem occurred, *i.e.*, the estimated source signal components had a different gain in the different subbands.

To solve this problem, we use the directivity pattern obtained by \mathbf{w} [13]. First, we estimate the source directions from the directivity patterns in each frequency bin. In order to scale the signals of each frequency bin, we normalize the rows of $\mathbf{W}(\omega)$ so that the gains of the target directions become 0 dB in each frequency bin. After converting these rescaled unmixing filters to the time domain, we execute a subband analysis. We then rescale the unmixing filters w_{ij} so that they have the same power as the subband analyzed rescaled unmixing filters in each subband.

4. EXPERIMENTAL CONDITIONS

Separation experiments were conducted using speech data convolved with impulse responses recorded in a real room. The room size was 5.73 m \times 3.12 m \times 2.70 m and the distance between the loudspeakers and microphones was 1.15 m. The reverberation time was $T_R = 300$ ms. We used a two-element array with an inter-element spacing of 4 cm. The speech signals arrived from two directions, -30° and 40° . As the original speech, we used two sentences spoken by two male and two female speakers. We investigated three combinations of speakers: male-male, male-female, and female-female. The sampling rate was 8 kHz. The data length was three seconds for adaptation and about eight seconds for separation. In order to evaluate the performance, we used the *signal to interference ratio* (SIR), defined as

$$\begin{aligned} \text{SIR}_i &= \text{SIR}_{O_i} - \text{SIR}_{I_i} \\ \text{SIR}_{O_i} &= 10 \log \frac{\sum_{\omega} |A_{ii}(\omega)S_i(\omega)|^2}{\sum_{\omega} |A_{ij}(\omega)S_j(\omega)|^2}, \\ \text{SIR}_{I_i} &= 10 \log \frac{\sum_{\omega} |H_{ii}(\omega)S_i(\omega)|^2}{\sum_{\omega} |H_{ij}(\omega)S_j(\omega)|^2}, \end{aligned}$$

where $\mathbf{A}(\omega) = \mathbf{W}(\omega)\mathbf{H}(\omega)$ and $i \neq j$. SIR means the ratio of a target-originated signal to a jammer-originated signal.

4.1. Subband System

In the analysis stage, in order to avoid the aliasing influence, the SSB-modulated subband signals were not critically sampled, but two-times oversampled. That is, the down-sampling rate R was given by $R = \frac{N}{4}$,

where N is the number of subbands ($0-2\pi$). The prototype low-pass filter used in the analysis was $f(n) = \text{sinc}(\frac{n\pi}{N/2})$ with a length of $6N$ and in the synthesis was $g(n) = \text{sinc}(\frac{n\pi}{R/2})$ of length $6R$ (see Fig. 2). Here, the number of subbands $N = 64$ and the down-sampling rate $R = 16$.

For the time-domain BSS, we estimated the unmixing filters w_{ij} of 64 and 128 taps in each subband. The step-size for adaptation α was 1.0×10^{-4} and the number of blocks B was fixed at 20 for three seconds of speech.

4.2. Conventional frequency-domain BSS

In the next section, we compared the separation performance of subband BSS with frequency-domain BSS to show the drawback of frequency-domain BSS. The frequency-domain BSS iteration algorithm was

$$\Delta \mathbf{W}_i(\omega) = \eta [\text{diag}(\langle \Phi(\mathbf{Y})\mathbf{Y}^H \rangle) - \langle \Phi(\mathbf{Y})\mathbf{Y}^H \rangle] \mathbf{W}_i(\omega),$$

where $\mathbf{Y} = \mathbf{Y}(\omega, m)$, superscript H denotes the conjugate transpose and $\langle \cdot \rangle$ denotes the time average. As the nonlinear function $\Phi(\cdot)$, we used $\Phi(\mathbf{Y}) = \tanh(g \cdot \text{abs}(\mathbf{Y}))e^{j\text{ark}(\mathbf{Y})}$, where g is a parameter to control the nonlinearity. We fixed the frame shift at half the DFT frame size T , so that the number of samples in the time-frequency domain were equal. As the initial value of the unmixing matrix, we utilized $\mathbf{W}(\omega) = \mathbf{H}^{-1}(\omega)$ mentioned in Sec. 3.2.2.

5. EXPERIMENTS AND DISCUSSIONS

5.1. Separation performance of subband BSS

Figure 3 shows the separation result and the value of the average correlation coefficient CC between source signals averaged over all frequency bins and subbands. We used unmixing filters \mathbf{w} of 64 and 128 taps in each subband and since the down-sampling rate R was 16, this corresponds to 1024 and 2048 taps in the fullband, respectively. $N = 64$ subbands with decimation $R = 16$ corresponds to $T = 32$ in frequency-domain BSS with regard to the down-sampling rate.

In frequency-domain BSS, CC becomes large and the independent assumption seems to collapse as frame size T becomes large. This is because the number of samples in each frequency bin becomes small. Therefore, the performance degraded when we used unmixing filters of 2048 taps (*i.e.*, frame size $T = 2048$).

This limitation does not hold for subband BSS where we could even improve the separation performance when using unmixing filters with a length of 2048. It is possible to use long filters because the correlation coefficient remains sufficiently small in each subband. Another possible reason for the superior performance of

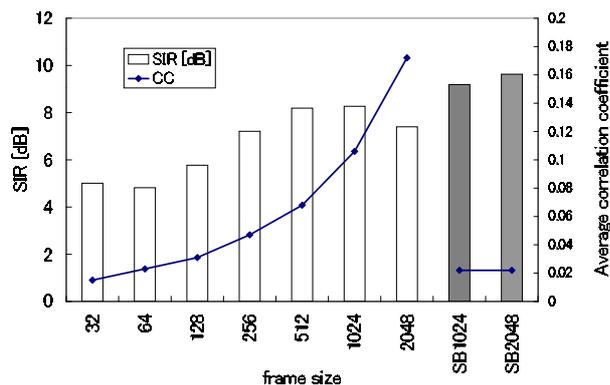


Figure 3: Separation performance of frequency-domain BSS (white bars) and subband BSS (gray bars). CC: average correlation coefficient. $T_R = 300$ ms.

subband BSS is that the permutation problem does not arise in the subbands. Even if it occurs between subbands, it can be solved more easily than in frequency-domain BSS, simply because there are fewer problems in subband BSS than in frequency-domain BSS.

5.2. Further improvement with frequency-dependent processing

In subband BSS, we can vary the method of estimating the unmixing filter in each subband. In this subsection, we propose a technique to improve separation performance by concentrating on low frequency bands.

Generally speaking, the SIR is worse in low frequency bands as shown in Fig. 4, in which we plot the SIR values for each subband for three combinations of speakers. One of the reasons for poor performance at low frequencies is that an impulse response is usually longer and therefore it is more difficult to separate signals in low frequency bands than in high frequency bands. Since speech signals have high power in low frequency bands, it is important to improve the separation performance in low frequency bands to obtain better overall separation performance.

5.2.1. Longer unmixing filters in low frequency bands

One possible way to improve the SIR in low frequency bands is to estimate longer unmixing filters in low frequency bands. From this, we propose using longer unmixing filters for low frequency bands (bands 0-5). The row labeled “no-overlap” in Table 1 shows the separation performance for each unmixing filter length. Here, we used unmixing filters of 32, 64 and 128 taps in each subband.

Let us look at (A)-(C) in Table 1. It is conceivable that the 32 taps long unmixing filter cannot cover re-

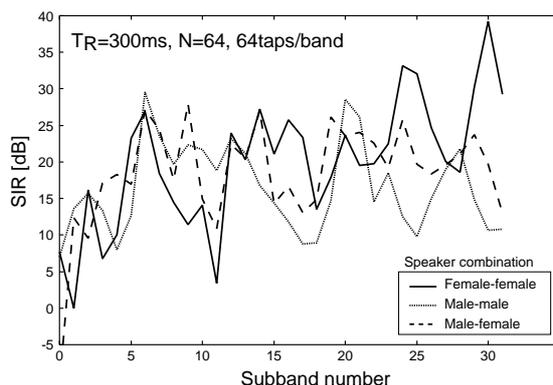


Figure 4: SIR in each subband.

verberation in low frequency bands. In this case, even when we used long unmixing filters only in low frequency bands, the separation performance was greatly improved. However, when we used 128 taps in low frequency bands, the separation performance degraded. This may be because the number of samples in each subband is too small to allow us to estimate a 128 taps unmixing filter precisely. The proposal in Sec. 5.2.2 will overcome this problem.

5.2.2. Overlap-blockshift in low frequency bands

Another possible way to improve the SIR in low frequency bands is to utilize the overlap-blockshift in the time-domain BSS stage for low frequency bands. Using the overlap-blockshift, we can increase outwardly the number of samples in each subband, and estimate unmixing filters more precisely. This is because we can estimate statistics correctly using sufficiently long data. Since our time-domain BSS algorithm (4) divides signals into B blocks to utilize the non-stationarity of signals, we can divide signals into blocks with an overlap as long as the non-stationarity is expressed among blocks. Note that this overlap-blockshift is executed in the BSS stage, *i.e.*, after the decimation for subband analysis.

In Table 1, the columns show the SIR obtained by the overlap-blockshift only for low frequency bands (bands 0-5). Overlap($\times 2$) and overlap($\times 4$) means that the block-shift rate was $1/2$ and $1/4$ of the block size, respectively. When we used the overlap-blockshift only for low frequency bands, we obtained better separation performance. With quadruple overlap-blockshift, we can estimate the unmixing filters of 128 taps in low frequency bands, and we obtained the best separation performance [see (E) in Table 1]. Even if we used 128 taps for all frequency bands [(F) in Table 1], the performance does not increase compared with the case (E) when we used 64 taps in bands 6-32. The use of 128 taps in all subbands does not lead to improved sep-

Table 1: Separation performance of subband BSS. (A)-(F) the overlap-blockshift was executed only for bands 0-5, and (G) and (H) the overlap-blockshift was executed for all subbands

| | band 0-5 | band 6-32 | no-overlap | overlap (x2) | overlap (x4) |
|-----|----------|-----------|------------|--------------|--------------|
| (A) | 32 | 32 | 5.82 | | |
| (B) | 64 | 32 | 8.86 | 9.61 | |
| (C) | 128 | 32 | 8.71 | 9.75 | 10.09 |
| (D) | 64 | 64 | 10.31 | 10.80 | 10.79 |
| (E) | 128 | 64 | 10.28 | 11.21 | <u>12.01</u> |
| (F) | 128 | 128 | 10.28 | 11.22 | 12.00 |
| (G) | 64 | 64 | 10.31 | 10.88 | 10.99 |
| (H) | 128 | 128 | 10.28 | 11.22 | 12.14 |

(tap) (SIR [dB])

aration performance, and for implementing the algorithm in a computationally efficient way we can restrict ourselves to 64 taps in the higher frequency subbands. Furthermore, when the overlap-blockshift was used in *all* subbands [see (G) and (H) in Table 1], the SIR increase was very small compared with the SIR for (D) and (F) in Table 1. This means that, by limiting the overlap method only to low frequency bands, we can save the computation cost without degrading the separation performance.

It should be noted that the SIR values in this section are for 500 iterations, and the unmixing filters w_{ij} are roughly rescaled so that they have the same power as the power of the initial value in each subband.

By using long unmixing filters and the overlap-blockshift technique only in low frequency bands, we can efficiently separate the convolutive mixtures of speech. Such frequency-appropriate processing is impossible in time- and frequency-domain BSS.

6. CONCLUSION

Subband processing was applied to BSS for convolutive mixtures of speech. This proposal was motivated by the fact that the separation performance is degraded when a long frame size is used for several seconds of speech in frequency-domain BSS. Our proposed subband BSS can (1) maintain a sufficient number of samples to estimate the statistics in each subband and (2) estimate an unmixing filter long enough to cover the reverberation. We confirmed in experiments that subband BSS is effective. Furthermore, we showed that (3) we can improve the separation performance with long unmixing filters and (4) the overlap-blockshift technique only in low frequency bands.

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