

# Quantum Leader Election via Exact Amplitude Amplification

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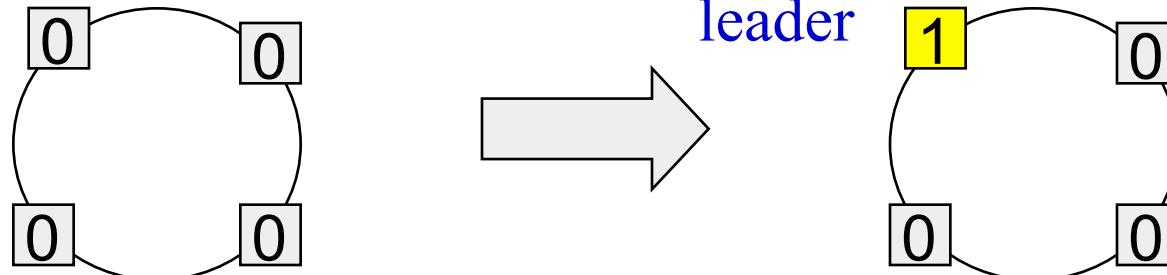
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# Anonymous Leader Election Problem (LE)

Given  $n$  parties connected by communication links, elect a unique leader from among  $n$  parties.

Under the anonymity Condition:

- Initially, all parties are in the same state.  
⇒ Every party needs to perform the same algorithm.



# Negative Results in Classical Cases

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- Case 1: # of parties is given,  
**No classical algorithm** can solve LE **exactly** for many network topologies.  
(“exact” = “zero-error” and “bounded time”)
- Case 2: Only **the upper bound of # of parties** is given,  
**No classical algorithm** can solve LE even **with zero-error** for any network topology having cycles.

# Previous Quantum Results [TKM05]

For parties connected by quantum communication links:

- Case 1:  $n$  (# of parties) is given,

LE can be solved exactly  
in poly (in  $n$ ) time/communication complexity  
for any network topology.

- Case 2: Only  $N$  (the upper bound of # of parties) is given,

LE can be solved exactly  
in poly (in  $N$ ) time/communication complexity  
for any network topology.

# Our Result

For given  $n$ ,

- New general algorithm that solves LE  
for **any network topology**  
via **exact amplitude amplification**  
in  $O(n^2)$  rounds and  $O(n^4)$  communication complexity.  
(Same complexity as that of the first algorithm in [TKM05])
- Fast algorithm that solves LE  
only when  $n$  is a power of two  
in  **$O(n)$  rounds** (faster than the algorithms in [TKM05])  
at the cost of  $O(n^6 \log n)$  communication complexity.

(# Our algorithms work well  
even when only the upper bound  $N$  of  $n$  is given.)

# Algorithm I Overview

1. Let all parties be eligible to be the leader.
2. For  $m = n$  down to 2, repeat `PartyReduction( $m$ )`,  
which works such that:
  - If  $m$  equals # of eligible parties,  
# of eligible parties is decreased by at least 1  
(but not decreased to 0)
  - Otherwise, # of eligible parties is decreased or unchanged
3. The party still remaining eligible is the unique leader.

▼ In Step 2, always  $m \geq$  (# of eligible parties)

⇒ After Step 2, only one party remains eligible

▼ Even if only the upper bound of  $n$  is given, the algorithm works well by using the bound instead of  $n$ .

# Consistent/inconsistent over eligible parties

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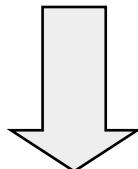
Each party has  $c$  bits

⇒ All parties share  $cn$ -bit string  $s$ .

- String  $s$  is **inconsistent** over eligible parties, if all eligible parties do not have the same  $c$ -bit values.
- State  $\phi$  is **inconsistent** over eligible parties, If  $\phi$  is a superposition of **inconsistent** strings.

## Key Observation used to construct PartyReduction (m)

All eligible parties share an **inconsistent state**.



Eligible parties can be **reduced by at least one**  
(but cannot be reduced into 0 party) by

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  - 1. Measuring qubits.
  - 2. Letting only eligible parties **having the maximum value among eligible parties remain eligible.**

## PartyReduction ( $m$ )

- (1) Share an inconsistent state  
with prob. 1 if  $m$  equals # of eligible parties.
- (2) By measurement, parties obtain an inconsistent string.
- (3) Only eligible parties that have the maximum value  
among eligible parties remain eligible.

PartyReduction ( $m$ ) meets requirements described in overview:

- if  $m$  equals # of eligible parties,  
(3) reduces # of eligible parties by at least 1  
(but not to 0).
- Otherwise # of eligible parties does not increase.

## Subgoal

Share an inconsistent state among eligible parties with certainty if  $k = \#$  of eligible parties.

(1) Each party prepares one qubits.

(2) Each eligible party initializes them to  $\frac{|0\rangle + |1\rangle}{\sqrt{2}}$

Each non-eligible party initializes them to  $|0\rangle$

System state:  $|\phi\rangle = \left( \sum_{i=0}^{2^k-1} |i\rangle \right) |0\rangle^{\otimes(n-k)}$

(3) Amplify the amplitude of only inconsistent states by exact amplitude amplification in  $O(n)$  rounds and  $O(n^3)$  communication complexity.

# Exact amplitude amplification [BHMT02]

- $A$ : any quantum algorithm that uses no measurement to find a truth assignment for any Boolean function  $\chi$
- If the initial success probability  $a$  is  $\geq 1/4$ ,

$$AF_0(\phi)A^{-1}F_\chi(\varphi)$$

gives a correct assignment with certainty by setting  $\phi$  and  $\varphi$  ( $0 \leq \phi, \varphi < 2\pi$ ) to some appropriate values depending on  $a$ , where

$$F_\chi(\varphi) : |x\rangle \mapsto \begin{cases} e^{i\varphi}|x\rangle & \text{if } \chi(x) = 1 \\ |x\rangle & \text{otherwise} \end{cases} \quad F_0(\phi) : |x\rangle \mapsto \begin{cases} e^{i\phi}|x\rangle & \text{if } x = 00\dots0 \\ |x\rangle & \text{otherwise} \end{cases}$$

## Requirements:

- Exact value of  $a$  needs to be known
- $a \geq 1/4$

## Proof of Step (3) (1/3)

- Set  $A$  to Hadamard operator  $H$ .
- Set  $a$  to the probability of measuring inconsistent states, i.e.,  $\chi(x)=1$  iff  $x$  is an inconsistent string.
  - For  $2^k$  dimensional space,

$$a = 1 - \frac{2}{2^k} > \frac{1}{4}$$

since all states but  $|00\dots 0\rangle$  and  $|11\dots 1\rangle$  are inconsistent.

- Apply exact amplitude amplification  $AF_0(\phi)A^{-1}F_\chi(\varphi)$  to  $A|\phi\rangle$ , where
  - $F_0(\phi)$  and  $F_\chi(\varphi)$  need to be performed in a distributed manner, i.e., every party needs to perform identical operations because of anonymity condition.

## Proof of Step (3) (2/3)

### How to Perform $F_\chi(\varphi)$ in a distributed manner?

- Suppose  $n$  parties share  $|\phi\rangle = \left( \sum_{i=0}^{2^k-1} |i\rangle \right) \| 0 \rangle^{\otimes(n-k)}$  in their one qubit registers R.
- Every party does the next steps.
  1. Prepares an ancillary qubit in register S.
  2. Check inconsistency of a string corresponding to each basis state  
in  $O(n)$  rounds and  $O(n^3)$  communication complexity as described in [TKM05].
  3. Write the result “consistent” or “inconsistent” to the content of S.

## Proof of Step (3) (3/3)

4. Apply the next unitary operator to the contents of R and S

$$|r\rangle|s\rangle \mapsto \begin{cases} e^{\frac{i\varphi}{n}} |r\rangle|s\rangle & \text{if } s \text{ is "inconsistent"} \\ |r\rangle|s\rangle & \text{otherwise} \end{cases}$$

where  $r$  is the content of R, and  $s$  is the content of S.

This essentially realizes  $F\chi(\varphi)$  as a whole:

$$|i\rangle|s\rangle^{\otimes n} \mapsto \begin{cases} e^{i\varphi} |i\rangle|s\rangle^{\otimes n} & \text{if } s \text{ is "inconsistent"} \\ |i\rangle|s\rangle^{\otimes n} & \text{otherwise} \end{cases}$$

5. Invert every computation and communication of step 2 to disentangle S.

$F_0(\phi)$  can be performed in a similar way.

Algorithm restricted to the case where  
n is a power of two

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# Basic Proposition

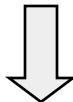
## Proposition

If  $n$  is a power of two,

a unique leader can be elected in  $O(n)$  rounds and  
 $O(n^6 \log n)$  communication complexity

when there exists some value  $x$  such that the number of parties having  $x$  is odd.

Proof is by combining the results in [YK96] and [TKM05].



We'll try to make  $n$  parties share a superposition  $|\phi_{\text{odd}}\rangle$  of only the states whose binary expression has the Hamming weight 1 (mod 2), in anonymous setting.

# Sharing $|\phi_{\text{odd}}\rangle$

Every party performs the next steps.

1. Prepare  $(|0\rangle + |1\rangle)/2^{1/2}$  and  $|0\rangle$  in one-qubit register R and S, respectively.
2. Set to S the Hamming weight (mod 2) of the contents of all parties' s Rs.
3. Measure the qubit in S, and set the result to y.
4. If  $y=0$ , apply  $U_n V$  to the qubit in R, where.

$$U_n = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & e^{-i\frac{\pi}{n}} \\ -e^{i\frac{\pi}{n}} & 1 \end{pmatrix}, \quad V = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix}$$

5. Measure the qubit in R.

## Summary

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- We gave two algorithms that exactly solve LE for the given number  $n$  of parties.
- The first algorithm uses the **exact amplitude amplification** in a distributed manner in anonymous setting, and runs in  $O(n^2)$  rounds and  $O(n^4)$  comm. complexity **for any network**.
- The second one is **restricted to the case where  $n$  is a power of two**, and requires  $O(n^6 \log n)$  communication complexity, but **takes only linear rounds in  $n$** .